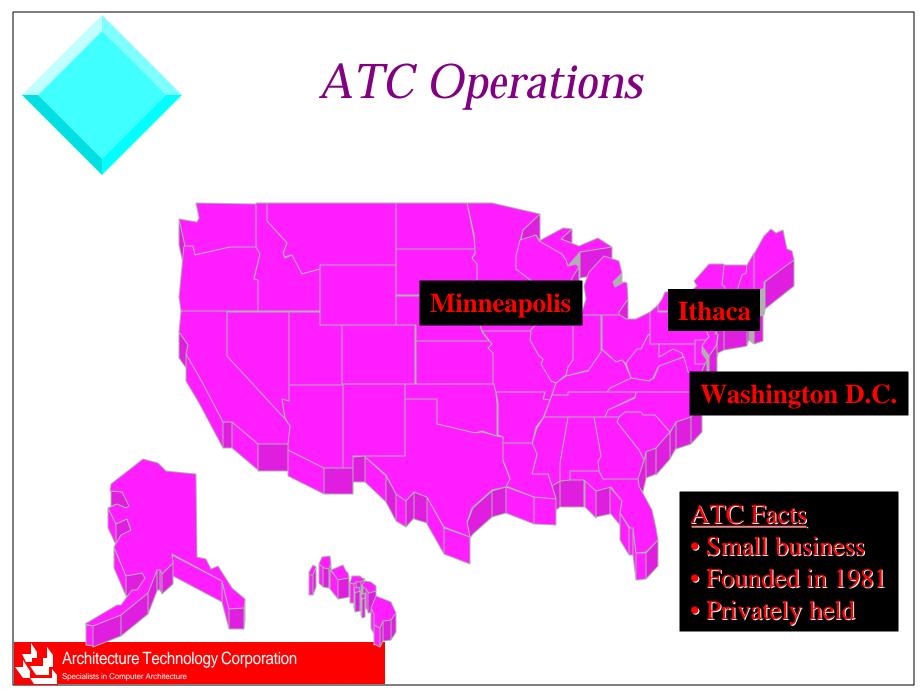
Geographically Targeted Information Dissemination Services (GeoTIDeS)

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> Kevin Millikin Research Scientist

Architecture Technology Corporation Eden Prairie, Minnesota (952) 829-5864



Geographically Targeted Information Dissemination Services (GeoTIDeS)

- **Problem Statement:** Transmit information to mobile network nodes based on their geographic position. <u>Senders</u> desire information to flow to only those nodes within a given geographic region. <u>Receivers</u> desire to receive only information relevant to their current position.
 - Runs on top of IP, suitable for any link layer technology that supports IP
 - Position information can be derived from GPS receivers carried by the mobile nodes or by radar or satellite surveillance data
 - GeoTIDeS middleware mediates between applications and network
 - API enables rapid and low-cost third party development of location aware services



- New communication primitives:
 - Geocasting
 - Range-restricted Information Dissemination
 - Banner in the Sky
- Possible Applications
- Architecture Overview
- Summary

A New Communication Primitive: Geocasting

- Provides a publish/subscribe capability similar to IP multicasting
- Senders send messages to geographic regions
 - basic regions are rectangles, cylinders, and spheres
 - API allows more complicated regions to be constructed by composition or deletion
- Receivers receive messages addressed to any region that contains their geographic coordinates
- Geographic regions are analogous to multicast addresses, receivers implicitly subscribe by entering a region and unsubscribe by leaving it

Geocasting Continued

- Receivers receive on their "current location"; which is dynamic, changing as the receiver moves
- Region membership changes due to receivers moving into or out of the region
- GeoTIDeS ensures that messages are efficiently routed to only those receivers in the region of interest

Range-restricted Information Dissemination

- Senders send messages to all receivers within a given range of the sender's position
- Similar to geocasting, save the sender may be a mobile device itself
- The boundaries of the region are dynamic, changing with the motion of the sender
- Region membership changes both due to receivers moving into or out of the region, and regions moving "over" receivers
- GeoTIDeS ensures that messages are routed to only those receivers in the region of interest

Banner in the Sky: "Pinned" Messages

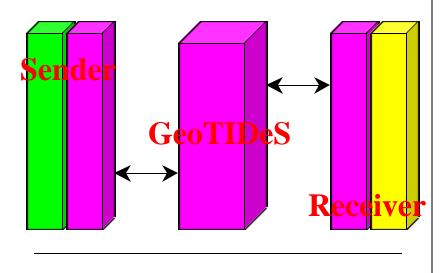
- Senders can associate a static message with a region
- Mobile receivers entering the banner region receive the message on entering the region
- Again similar to geocasting, save message is static and triggered by receiver entering region
- GeoTIDeS ensures receivers receive the message when entering the banner region

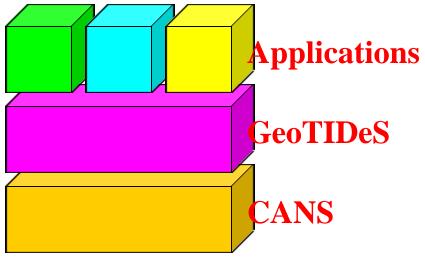


- Geocasting
 - weather alerts, NOTAMS
- Range-restricted Information Dissemination
 - route intentions, experienced conditions
- Banner in the Sky
 - airspace fence, temporarily restricted airspace, airport situational information

Architecture Overview

- Two suboptimal approaches: sender is completely responsible, receiver is completely responsible
- GeoTIDeS employs a hybrid approach, splitting communication responsibility between the senders, receivers, and the network itself
- GeoTIDeS uses ATC's Smart Active Networks developed for ONR







- Network resident **GeoTIDeS Servers**
 - may be distributed for fault-tolerance or performance/scalability
 - route messages through IP network to destination nodes
 - current implementation runs on Java platform

GHost API

- runs on wired/wireless mobile/stationary client
- provides interface to geocast, range-restricted and banner capabilities
- current implementation targeted for Windows (98/NT/2000/XP)



GeoTIDeS is...

- Efficient
- Scalable
- Secure
- Anonymous

Thank you. Questions?